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Subject: Re: sticking to walls

Posted by [s0meSkunk](#) on Tue, 09 Sep 2008 21:05:31 GMT

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I don't see what I lied about.

If you can point that out, that'd be nice.

Or you can keep acting like a jerk, and I can take my nice posts to a forum that appreciates nice people, like the people who actually like being married forum.

That's a nice place where everyone can have fun.

I know you have to lead your shots for certain weapon types in other games, but sniper weapons are generally instant shot weapons.

You have to lead your shots in Renegade if you use a rocket launcher, a tank, or a chain gunner or something.

But if you're using a sniper, or Raveshaw, or Mobius, no need. Cause there's no trigger lag, or shot lag, or bullet lag, or what have you.

In Gears of War, everyone has to lead with their sniper except for the host.

The host, who experiences no lag, has a sniper rifle that's pretty similar to Renegade's, except it only has one shot.

But it's an instant affect, and if you're host, you don't have to lead your shot.

In Renegade, if you're playing snipe only, you don't lead your shot.

You fire when your reticle is aiming at their head, and as long as their head is on the dot in your reticle when you fire your gun, they will die.

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