
Subject: Re: Texture Bug

Posted by [Spike](#) on Sun, 07 Sep 2008 00:05:02 GMT

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I uploaded it to a site because I couldn't seem to post it to this.

<http://www.mediafire.com/?dmdn3zjl3vy>

ent_cel is the object I've been trying to fix, the problem also occurs on the ceilings all along the wall, and slightly on the p_main ramp. (And other places I have yet to notice I'm sure)
