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Subject: Re: Fixing... Points?

Posted by [Homey](#) on Sun, 31 Aug 2008 21:50:16 GMT

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Spoony wrote on Sun, 31 August 2008 02:41 could you clarify that? are you still talking about the ladder?

for the pointsfix, there are two very good reasons why pointsbugged servers shouldn't be counted on the TT ladder

1. pointsbug misbalances the game (in terms of the wrong team winning)
2. ladder is directly based on points, and pointsbug means people can get points for absolutely no reason

when it comes to the PT fix... number 1 is probably not true, and number 2 is completely not true. pts misbalance the game in favour of GDI most of the time. Frankly the fact that people in TT are so pro pointsfix and aren't against fixing pts is quite odd. I thought every bug was supposed to be fixed? Being able to refill and change units behind the bar is a huge advantage for GDI. Other than the back of the barracks the playing field is pretty even for being able to use pts outside.

If non-pointsfix servers aren't counted on the ladder, neither should non-ptfix servers too. Granted it doesn't affect gameplay or outcomes as much, but it still has an impact.

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