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Subject: Re: Fixing... Points?

Posted by [msgtpain](#) on Sat, 30 Aug 2008 20:01:33 GMT

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Spoony wrote on Sat, 30 August 2008 15:56 If the outside-PT fix will misbalance the game to anything like the extent that high starting credits or !donate do, then I have yet to be convinced of it. That may be because it hasn't actually been tested yet...

You're absolutely right.. I can't see how the points-bug causes anywhere near as much "misbalance" as a player spending 1400 credits being robbed of his 700 points by a player purchasing a different character 35 meters away from where they should be able to...

The PT glitch seems to unbalance the game far more to me... but hey, I'm not a "balance coordinator" so what do I know?

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