
Subject: Re: Fixing... Points?

Posted by [Spoony](#) on Fri, 29 Aug 2008 11:59:37 GMT

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liquidv2 wrote on Fri, 29 August 2008 00:22i don't understand why you believe it's possible to disprove an OPINION

it's a Do you want it: Yes or No question

then you've paid absolutely zero attention to the debate. indeed, any of the debates.

the anti-pointsfix crowd continually try to explain their opinion by making statements like "westwood didn't intend this" or "you can't get points for tankfighting now", etc etc. When someone says this, it's not opinion they're trying to deal with, it's fact. When simpee says you can't get points for tankfighting now, he's not actually offering an opinion; he's TRYING to deal in facts... he's TRYING to use a mathematical argument. Unfortunately his maths are, quite simply, wrong.... demonstrably so. Just like the "westwood didn't intend it" stuff.

I've pointed this important distinction out about a dozen times; basically every time someone says something and gets proven wrong, they say "OMG ITS AN OPINION" so they don't have to admit it or reconsider. And yet the same nonsense is repeated again and again; you just gave it another airing. It's quite depressing that the difference between an opinion and a fact needs to be explained to an adult...

liquidv2 wrote on Fri, 29 August 2008 00:22the thing you said about everyone on the losing team losing the same amount of ladder points, that's good

except what happens to people who joined late with no chance of winning

re-read the quote. I said there is a concession to players who only just joined. There currently is anyway... ladder takes into account how long you spent in the game. that's why someone who only just joined before the base died loses 0 ladder, whereas someone with a much higher score might lose -10.

liquidv2 wrote on Fri, 29 August 2008 00:22and what happens if people leave games to avoid losing ladder?

Doesn't help them now, won't help them on the new system.
