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Subject: Re: Auto-downloader.. How much control does it have..?

Posted by [StealthEye](#) on Fri, 29 Aug 2008 11:29:57 GMT

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It's not name based, it's hash based. Multiple files with the same name should not give any problems at all.

Downloaded files will be cached somehow. The details are not yet known, but the idea is to have some kind of cache limit and it removes old stuff from the cache. There would be some possibility to save a downloaded file permanently though.

For now, only maps will be downloadable. Exactly as Gozy said, adding custom sounds is only possible by cloning the originals and changing the maps to have different sounds.

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