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Subject: Re: Fixing... Points?

Posted by [Goztow](#) on Fri, 29 Aug 2008 06:33:56 GMT

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Roni wrote on Thu, 28 August 2008 22:23Hello,

Is there anyway to get an update on one post from Mac as to where the progress of the patch is at and where and when will be tested? There are alot of threads and getting bits and pieces here and there and reading threw every page is quite cumbersome. Can we just get a simple updated recap somewhere? I want to make sure I understand clearly that TT will be making an pointunfix.dll with the patch for server owners?

Just to clarify I proposed the anti-point fix petition because initially it sounded like it was going to be a mandatory part of the patch. I aimed to collect signatures from active gamers to send to EA legal department and their Operations department to let them know that there are alot of players who would like to have the option of playing with the original point system. This was my intent because I felt as though the voice of alot of players were not being heard so I created this petition.

<http://www.mcd-server.net/forums/index.php?showtopic=3067>

Putting that aside, as I understand now there will be a server side option and I feel our voice has been heard. I am not here to debate on whether one view is right or wrong. There are literally 50 pages plus of debate on multiple sites on the point fix option of the patch. I have simply from the beginning just asked for the option to choose what to have on my server.

I really don't care much for the ladder. I have my own ladder system and prizes I give out each month so being part of this new ladder system doesn't mean much to me but that is simply my opinion and it is clear that some players don't agree that they should be opted out of the new ladder system. I appreciate TT taking the time to listen to all perspectives.

If you truly want to get the most out of the beta test may I suggest the following;

- Try having servers test with the pointfix and pointunfix for a period of time.
- Try to test in smaller and larger servers be part of the test

If the pointunfix is truly ready to be tested I would like to offer my server as test server. We are a smaller community with around 260 registered members with only a few months under our belt but we host generally between 15-30 players most of the time in AOW. We have a 50 player AOW and a 30 player Sniper Server Up.

Thanks

Roni

Dear God, I spotted intelligence! Thank you!

This is the latest "official" statement:  
"mac"Hey guys,

Let me say a few words of the TT team leader, and about this issue.

It's not set in stone that we'll be fixing the ladder for this first patch. We're really focussing on the game and fixing issues, and we think this is more important than the ladder, at this point. Everything that is being discussed are ideas. They're not final.

The truth is also that one can never satisfy everyone. Fixing the pointsfix will make one side go mad, not fixing it will make the other side go mad. That is why we're giving server owners the chance to disable it, because we're very well aware that it is a very controversial issue. That's also what testing is for. There will be extensive organized tests on the weekends for several months..

For those people who say noone has elected us to make a patch. I question you - if we're not doing it, who else is? It took me about 2 months to get this team together, and another few months to actually work out on where we're heading. All the best coders of this community are working together now towards one common goal. That's a first. If you really think we're heading in the wrong direction, then please come join us. I'm serious. If someone wants to contribute he's welcome.

There have been extensive talks with Electronic Arts about various things, including Source Code and Support. I'm not allowed to speak about details, but let's just say we're very happy with EA currently.

Regards,  
mac