Subject: Re: mct in airstip
Posted by sadukar09 on Thu, 28 Aug 2008 16:02:14 GMT

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ErroR wrote on Thu, 28 August 2008 10:20Dthdealer wrote on Thu, 28 August 2008 13:11xpontius wrote on Thu, 28 August 2008 19:28Speaking of MCTs, has anyone discussed fixing the graphical glitch on the Nod Refineries animations being absent for healthy buildings? That would require editing the W3D file and fixing the proxy name.the fix is so damn simple (that's what renhelp FAQ says)

If it's so simple why don't you fix it.