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Subject: Re: Fixing... Points?

Posted by [kong009](#) on Thu, 28 Aug 2008 02:19:25 GMT

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kong009: "I don't like the pointsfix because it drops player count in servers."

My data suggest that the server settings are not at fault for the initial player count drop. The only change we made (until recently) was to add the pointsfix. Turn that around all you want to and say this doesn't explain the increase in players recently, but the fact remains, we suffered a player loss due to the pointsfix.

Again, I want to stress that my issue with the pointsfix is I very much worry about MY servers, the ones I moderate, losing players due to a points system we had NOTHING to do with but given NO CHOICE whether to use it or not. The fact that n00bstories has not lost its players gives me some hope, but I am not convinced.

So you are going to give servers the chance to run without the fix, but that isn't free, is it? Essentially now the choice I have to give to my regulars is "Would you rather have more credits and sacrifice being ranked on a global ladder or would you suffer through limited credits and be globally ranked?"

When I step back and look at that question and the circumstances surrounding it, I realize that only reason for this is this mandatory pointsfix I had no hand in creating or agree with.

What I'm trying to understand is where you come off thinking that it's okay for you to throw this controversial pointsfix on a game that has been around for many years, make it mandatory, and then wonder where all the opposition is coming from. You're not surprised that people are resisting this change... are you?

Furthermore, please don't tell me, or anybody else for that matter, that you are interested in fixing everything you can possibly fix and then host a poll at the top of this section of the forums asking if you should fix the outside pt-bug or not (or make it mandatory, to be more specific). Clearly that bug has the potential to change the outcome of games as well, but there is some inconsistency there with how you are approaching the pointsfix vs. outside pt-bug, wouldn't you agree?

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