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Subject: Re: Question about nVidia's CUDA.

Posted by [Ghostshaw](#) on Mon, 25 Aug 2008 09:48:20 GMT

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Well yeah unless you run PhysX of course . Anyway I see a problem with moving Physics to the GPU, it means a Game Developer will have to choose wether he makes kickass Physics or kickass GFX and I am afraid that most will choose GFX over physics.

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