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Subject: Re: Hide IP

Posted by [StealthEye](#) on Sat, 23 Aug 2008 11:58:09 GMT

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dead6re wrote on Fri, 22 August 2008 19:39 Don't bother trying with Renegade, without serious TCP/IP knowledge you won't be able to redirect the direct connection made with the game server through hidden connections. netstat -b doesn't work for instance. Renegade uses UDP... (For the actual game data that is)

SSnipe, what you're asking is basically to start a mail conversation without telling them your address. You can send a message to some address (his IP), but how is he supposed where to send it back? That's why you tell him about your own address (IP), so that he can communicate with you.

It is actually possible to send a message with a fake ip, you'll just never get the response because the other side will not be able to reply to your message.

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