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Subject: Re: Fixing... Points?

Posted by [cmatt42](#) on Fri, 22 Aug 2008 02:37:46 GMT

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Quote:why is it so hard for YOU GUYS to understand that from our point of view?Probably the paranoia similar to this:

msgtpain wrote on Thu, 21 August 2008 21:05But, what if you wanted to make mammoths do 1.5x damage, just cause a "balance coordinator" decided that a 1500 credit investement should? Such an absurd idea is only grasping for straws. Not once have they changed the way the game plays out because they felt like it, but because it was due to some broken code forgotton and was unable to be fixed.

Quote:Then for you to fill us with this warm and fuzzy notion that you're just forcing "bug fixes" on us.. and then make a vote on whether you you're going to fix one of the largest and most exploited bugs in the game? the outside PT's?

So now it's suddenly bad to consider not fixing something abused often? Which side are you on here?

Quote:Either you're on a moral path to fix bugs, or your on a selfish path to fix what you want, you can't have it both ways. And when you attempt to have it both ways, it just validates our opinions that you aren't really just trying to fix what Westwood left out, only trying to edit the game to the way 12 people want it.

And because the supposed "majority" has their own selfish desire to keep the game broken, that's just okay then? Pot, kettle...

Quote:None of us voted you God...

"You don't vote for God!" "How do you become God then?"

-Doesn't matter. They're out to fix the problems that exist. If you have a problem, by all means share with us and present your arguments with valid and logical points. Who knows? Maybe we'll see it your way and they'll leave it the way it is.

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