Subject: Re: Fixing... Points?
Posted by blly on Thu, 21 Aug 2008 16:44:52 GMT

Crimson wrote on Thu, 21 August 2008 04:52The core of the pro-bug people is the opposition of change. Can you can honestly look in your brain and tell us that you wouldn't have bothered playing Renegade if it had always been the way it is with the fix in place? Can you tell us that if some random programmer over 6 years ago hadn't put this one tiny bug in the code, that you would never have liked this game and wouldn't have been playing it all these years? Have you spent more time complaining about the fix instead of making a couple tweaks to your strategy? No, we probably would have liked it, but since that one programmer put the one bug in over 6 years ago, we learned to love this game the way it is.

TBH i dont even know why im arguing, i got everything i wanted: a opportunity to play on a server that doesnt make sense when i want to, and an opportunity to play on a server that does make sense when i want to.

just a little extra question: will there be some sort of symbol/lettering that will be mandatory to show wether a server is pts fixed or un pts fixed? such as:
[PF]www.jelly-server.com AOW1
[PUF]www.jelly-server.com aow2