

---

Subject: Re: Fixing... Points?

Posted by [Crimson](#) on Thu, 21 Aug 2008 09:52:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

So, Jelly's AOW1 decided to mimic the settings that n00bstories has had for years and gained players. I don't see how that HELPS your points fix argument. Like Goz said, put your settings back, remove the points fix, and THEN come back and tell us what happened. Don't let some non-existent loyalty restriction hold you back. We put the point fix on our servers in order to test how it affected gameplay and balance. If Jelly wants to run another test and see if his players come back by removing the points fix, then it's all part of the testing process. Personally, I found the fix to improve gameplay so much that I can't imagine degrading my server to the Neanderthal days of "Og shoot harv. Og no hurt harv. Og get muny!"

The ladder team was put together a long time ago with partial input from the community... the same community that now thinks it was done WITHOUT their input. Boggles my mind.

So, yeah, I know some of you fucking hate Spooky. And yeah, I wouldn't say he's #1 on my list of people I think are "swell". However, I am mature enough to look past his personality and see the logic in his words and I agree with him, not only because I have been playing this game since the beta test alongside the Westwood developers, but because I have played before and after the bug was discovered and fixed.

The core of the pro-bug people is the opposition of change. Can you can honestly look in your brain and tell us that you wouldn't have bothered playing Renegade if it had always been the way it is with the fix in place? Can you tell us that if some random programmer over 6 years ago hadn't put this one tiny bug in the code, that you would never have liked this game and wouldn't have been playing it all these years? Have you spent more time complaining about the fix instead of making a couple tweaks to your strategy?

I'm not trying to distract you with a proverbial "shiny ball". I just think it's very counterproductive to bash on a team that is doing work that none of you could have ever hoped to accomplish, who is trying to make Renegade the game it always should have been, without asking for a dime in return. I'm pretty disgusted in fact.

---