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Subject: Re: GDI logo glitch

Posted by [Jamie or NuneGa](#) on Tue, 19 Aug 2008 22:20:40 GMT

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in most of the cp2 servers there aren't many deadzones, but servers like imperial the deadzones just screw up tank fights. Especially on islands where the med charging the arty will get hit but no damage occurs.

The logo bug still occurs in cp2 servers but isn't as frequent. It doesn't really screw up repping in cws as most people will keep moving when they get out of their tank so thus repair many different points on tanks.

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