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Subject: Re: Fixing... Points?

Posted by [jnz](#) on Mon, 18 Aug 2008 13:36:22 GMT

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Goztow wrote on Mon, 18 August 2008 07:47Homey wrote on Mon, 18 August 2008 08:44

A lot of new players just want to buy expensive characters, without easy money they can't do that. Most new players I encounter just buy rather cheap characters like sbh, officer, ...

If money flow is a problem, then why not increase the number of credits per second to 3?

You can't really look at it that way, not if the ladder wont accommodate leaving the points as they are. Although this whole argument is quite pathetic if you ask me.

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