Subject: Re: Fixing... Points? Posted by Goztow on Sun, 17 Aug 2008 11:41:05 GMT View Forum Message <> Reply to Message

!donate restrictions should be set in relation with starting credits! Donate is absolute fair in the first minutes of a 8v8 game with 0 starting credits! There's still a game start with 0 characters and balance between Nod and GDI.

!donate in starting minutes only disbalances the games when there's starting credits and/or a huge amount of players that would all donate to the same player (read: doesn't happen in public servers).

I'm simplifying it a bit, but it's the principle that counts for me: !donate restrictions should be set in relation with starting credits.

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