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Subject: More campaign abilities.

Posted by [GEORGE ZIMMER](#) on Thu, 14 Aug 2008 03:55:13 GMT

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One thing I always wanted to see in Renegade was atleast the ability to make more campaign missions. Like, different ones for different teams. One for GDI, and one for Nod.

So I was wondering, if possible, make some sort of "blank missions", that aren't quite accessible through Renegade normally. But, they would, if a modder decided to allow them, make it possible to add Nod campaign missions. Just the same number as the GDI ones, and yeah.

What would this accomplish? Well, it would allow modders to possibly make a singleplayer campaign for both GDI and Nod. Which would be amazing.

Again, not a priority thing, but perhaps something to add eventually.

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