
Subject: Re: Quit fixing stuff that no one wants you to fix
Posted by [Goztow](#) on Wed, 13 Aug 2008 07:31:33 GMT

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That you can kill more than one building by one nuke on multiple maps. I don't know how well spread this is used, I suppose it will become much more well spread now . One of our clan members "discovered" this and starting extensive testing on multiple maps to find the right spot. I'm not saying he's the first to have known about this, though, I don't know that.

Anyway, in small games it's enough that one tech repairs (it can outrepair or slow down destruction) and a nuke can kill 2 buildings in one run and would be very hard to stop. I'm not just talking about sbh but for every nuker/ioner. Techie/hottie with nuke/ion can kill 3 buildings in one run on some maps.
