
Subject: Re: Quit fixing stuff that no one wants you to fix
Posted by [KobraOps](#) on Tue, 12 Aug 2008 23:12:16 GMT
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Spoony wrote on Tue, 12 August 2008 08:51

nobody uses nukes in clanwars anyway precisely because they're underpowered; they're too expensive considering the likelihood they will be disarmed, which is high.

they're used perhaps one game in 100, and more often fail than succeed.

if anything, making PTs unaccessible through walls will mean there's a damn point buying an SBH nuke in a clanwar - there currently is not.

as for the flame tank, sorry but you don't need to right click to rape infantry with a flamer. I've always found it damn easy to kill infantry with the flamer jets if I can get close, long before I knew about the right-click thing.

I usually agree with most of what you say, dont have a big problem with points fix etc, but every single statement in there is inncorrect.
