
Subject: Re: Quit fixing stuff that no one wants you to fix
Posted by [=HT=T-Bird](#) on Tue, 12 Aug 2008 15:48:21 GMT
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As far as nuking goes...everyone associates the nuke on Nod's side with the SBH. However, it is far more deadly when covered by Artillery shelling or a Light/Stealth/Flame Tank (or even an APC)!

So: nukes have their place, especially when the opposing team is repairing a building heavily, as the presence of the beacon will often cause that support to break up (in my public play experience, I don't run around asking for pathetically small CWs). However, it is often NOT with an SBH.
