Subject: Animated explodable object?
Posted by Di3HardNL on Tue, 12 Aug 2008 11:09:29 GMT

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In single player you sometimes see some barrels. And if you shoot them they explode and you see some kind of animation and also emitters (fire) pop up.

I would like to know how to make it? I might think you will have to use trackview? i only know how to add emitter in trackview so i need a little help so i could also make a animation where the barrel gets fired in the air

thanks