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Subject: Re: Some Fixes, Some Ideas

Posted by [EvilWhiteDragon](#) on Sun, 10 Aug 2008 23:39:11 GMT

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Well, IF we would say that it was indeed intended to be able to fire from one barrel, it should do half damage to what it does now. As logically it would not make sense to put on 2 barrels if 1 can fire just as fast as 2, and building 2 is less cost effective then 1, unless it does more damage.

So if we keep the right click thing, it would need:

1. half damage
2. a fixed animation

Either that or removing it would make sense.

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