Subject: Re: Some Fixes, Some Ideas
Posted by CarrierII on Sun, 10 Aug 2008 20:48:59 GMT

View Forum Message <> Reply to Message

This is the issue, represented graphically.

The green "flame" on the last tank represents the fact the the animation plays but does not actually cause damage.
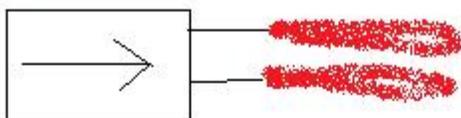
The arrows indicate the direction the tank is facing.
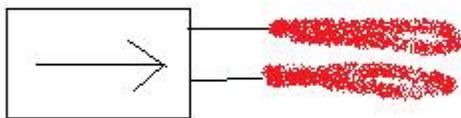
Understand now?

File Attachments
1) FlameTankGraphicExplanation.jpg, downloaded 714 times