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Subject: Re: Some Fixes, Some Ideas

Posted by [trooprm02](#) on Sun, 10 Aug 2008 14:47:24 GMT

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So wait, has the right click flamer and mrl thing been removed? Those are clearly not glitches, no idea what people are smoking if they say they are....Only thing I would suggest is right click flamer, change the animation so that the right turret doesn't shoot anything but the downside would be your enemy would know you are using it and that is now hidden....those 2 things should be untouched. And I agree, leave pt thro wall untouched aswell. TD put it well when he described what the patch was riginally going for, even though now it has been sidetracked a littlebit.

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