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Subject: Re: Some Fixes, Some Ideas

Posted by [Goztow](#) on Sun, 10 Aug 2008 12:31:03 GMT

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How can you not see the secondary fire as a bug? There's fire coming from both barrels and only the left one does damage, moreover double damage. Not only that, but at other vehicles like mrls, ... you clearly see that the animation isn't made to have all 6 rockets come out at the right side.

Many people got no clue about this bug and are very surprised to be killed in less than a second by a flamer. It seems to be me that a few people that seem to know all possible bugs out there and tend to use it to their advantage don't want them to dissappear.

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