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Subject: Re: Just a little hint...

Posted by [StealthEye](#) on Mon, 04 Aug 2008 15:50:05 GMT

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We are trying to get a patch that fixes nearly all annoying bugs as well as providing some functionality that was really missing (map downloading for example). A future patch would provide less critical functionality, but it will not include new units or anything like that. We will change the gameplay as little as possible.

Not everything on the todo list will be done, and not everything that is done delays other features. Even with good version control, working on the same feature with multiple coders is hard. Not everyone can do every feature, and so not everyone is busy with core features all the time and other, less important features can be made in the meanwhile.

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