
Subject: Re: in regard to the points fix
Posted by [Gladiator](#) on Mon, 04 Aug 2008 00:02:10 GMT
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StealthEye wrote on Sun, 03 August 2008 17:39

We're not after the gameplay effects, we are against intentionally creating a bug and adding cluttered code. Perhaps you think these reasons are minor, but coders apparently think differently judging from the unanimous vote for not having the bug optional in TT. You seem to demand us to make this feature optional yet you think it is wrong for us to force it being mandatory.

Ah, yes... your arguement against having it optional is that you'd rather half-ass something?

It seems to me you've negating all the postives of the patch by not making the most controversial aspect optional.
