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Subject: Re: Weapon Style

Posted by [Veyrdite](#) on Sun, 03 Aug 2008 00:45:35 GMT

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Canadacdn wrote on Sun, 03 August 2008 09:58 You cannot change the position they are held in without a change to objects.ddb.

You could imitate it by moving the model around in RenX, but the animations would throw it out of place and the hands would not hold it correctly.

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