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Subject: Re: Looking for fast walking Logan character mod...

Posted by [DL60](#) on Sat, 02 Aug 2008 21:08:52 GMT

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Every mapper can produce thousands of objects.ddb's with modifications you never thought of. You can find objects in every .pkg file.

So it doesn't matter if you delete these files from posts or not. These objects.ddb files are everywhere. Modified objects.ddb itself aren't a cheat but they can become one when you use them online to your advantage.

Btw long time ago I also made a fun-objects.ddb with a "real" sniperrilfe. You can see the sniperbullets but they don't hit the target instantly. You have to calculate the bullet-fly-time and the gravity. That's real sniping and a lot of fun. It is much harder to hit the target.

I wish I could play online with that. Would be much more fun to sit in a dark corner and try to make the perfect "hit".

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