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Subject: Tiberian Sun

Posted by [Infinint](#) on Mon, 28 Jul 2003 06:19:38 GMT

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it is a huge secret... ok ill try to fit it in or ill shorten it ALOT:

when kane was thought to be killed in the explosion of this temple he really wasn't in the temple when it blew up. kane was abducted by the aliens we know as skrin and told of their plans. that is why kane talks about how he has "seen the future a tiberium future" so he learns that the skrin are trying to create a world suitable for them to live in so he builds a massive missile capable of converting the entire world into tiberium organisms. the kane that is masked is the real kane he has just undergone tiberium treatments, the kane in the video is either a computer recreation of kane or it is a prerecording.

that's about it but a mod wanted to do gose further: (ill just copy the story line, this might also be some what true)

Every one knows in the being of tiberium on this planet was brought by a meteor that was sent by the ancient alien race, the Skern. They are mentioned in every C&C game even in red alert there is one mission where you see a crashed flying saucer. But in tiberian sun they are actually fighting over a crashed skern ship in one mission. Now the alien race did not want to hurt any one but when we killed Kane before he launched his Tiberium missile it spelled doom for mankind.

What does Kane have to do with this you ask, well remember that fateful day when GDI destroyed Kane's temple of nod while he was inside. Well as we all know Kane got out but where was he for the past 3 years, he tells you in one of his speeches to his followers that he has seen

skirn space ship and was shown their intentions and was asked to build a missile that would convert the world to a tiberium environment. But Kane was never able to launch his missile and soon the aliens started to invade and mankind alike was told they were going to die. Now if you

entire world joined together in an effort to save humanity and fight against the Skern. But the Skern were a peaceful race which offered to let both of them live happily on the planet at the same time. But this is where the chaos theory comes in. Humanity is fearing the worst so it thinks all is lost and never tries to talk with them just greets with tanks and guns.

So this is where the mod starts right in the beginning of the new war the United world (which is a new form of GDI) VS Alien race. Both sides have difficulties and advantages. GDI now has even wider range of weapons and technology and has 4 times as many people as the aliens but are weak against TB and are easily injured. The Skern on the other hand much stronger and has heavy layered exoskeleton and armor that no C4 charge can penetrate which forces GDI to create new weapons out of their arsenal. Also Skern were not prepared for war and only has a few weapons but can easily start building them but at heavy price due to them not being able to use TB for what human use it for.

Both sides have their ups and downs but only you will decide who wins earth over.

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