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Subject: Re: Nod vs. GDI (Again...)

Posted by [Goztow](#) on Thu, 31 Jul 2008 06:45:57 GMT

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sadukar09 wrote on Wed, 30 July 2008 14:11R315r4z0r wrote on Tue, 29 July 2008

19:54Nukelt15 wrote on Tue, 29 July 2008 13:15lol... I'm so gonna get bitched at for this post.

Nah, I don't think you will. However, I don't think the Mammoth's Turret is as slow as you depicted it to be... or at least not slow enough for a Stealth tank to out drive it.

A scripts.dll update seemed to change the turret speed, now all turrets turn faster.

Isn't it just the animation that is quicker but the rotating speed didn't change? Like BI's turret fix does?

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