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Subject: Dual screen

Posted by [Caveman](#) on Mon, 28 Jul 2008 12:24:21 GMT

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Ok so I don't know whether this is a general bug with dual monitors or its my GFX or its Renegade itself. (I dont get this with crysis or TDU) but I use my second monitor for MSN/IRC while playing game and if I move my mouse right enough it sometimes goes onto the other monitor (you CAN'T see the pointer) but I can still control my player and then when I click to fire the mouse interacts with the other monitor and I sometimes find myself opening up conversations/closing mIRC when I dont want to.

As I said, this doesn't happen with crysis or TDU.. So im assuming its a rene-bug. Any advice on if this is in fact a rene-bug and whether it could be fixed?

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