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Subject: Re: Nod vs. GDI (Vehicles)

Posted by [Nukelt15](#) on Mon, 28 Jul 2008 02:41:00 GMT

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Quote:Med : Purely because a hotwire can out-repair a light and therefore should never lose a battle against one.

Both sides have an advanced engineer class. Neither tank can realistically do more damage-per-second than said advanced engineer class can repair. Saying that there could be a Hotwire about to repair the Med is pointless, because if Nod has its shit together there are Technicians backing up their tanks as well. I'll do you one better- give each driver 1000 credits. Who has the leftover cash to buy that advanced engineer? Arguments based on "what if X player has..." can go on all day, and in the end there still won't be a clear-cut advantage. Either the vehicle stands on its own merits, or it doesn't- what it has behind it in support is irrelevant.

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