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Subject: Re: Anti-spawn killing

Posted by [\\_SSnipe\\_](#) on Sun, 27 Jul 2008 01:41:16 GMT

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i think it whould be a cool idea.....be able to be blamo but i say 2 seconds.....long enough to see whats going on.....

or make it when u spawn u cant die untill u move.....and by move i mean move,move gun, or any type of movment by the person controlling the person

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