
Subject: Re: Make the transport Helicopters more efficient?

Posted by [Veyrdite](#) on Sat, 26 Jul 2008 23:58:52 GMT

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It is possible to allow the Chinook to carry tanks using the JFW_Carry scripts, and then just have the chain guns as separate vehicles attached to the Chinook.

This would of course de-balance the game, but it can be done with a little bit of work on an objects.ddb file server-side.
