Subject: How to make models reflective in RenX?
Posted by Di3HardNL on Fri, 25 Jul 2008 16:56:31 GMT
View Forum Message <> Reply to Message

I had a tutorial how to make objects reflective in RenX but i lost it. I need to know the settings you
will have to put in the Material menu.

When you are in the Material menu I need to know the settings for the shaders Tab, and Vertex
material
Thanks in advance