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Subject: Re: in regard to the points fix

Posted by [Rocko](#) on Wed, 23 Jul 2008 19:56:17 GMT

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cmatt42 wrote on Wed, 23 July 2008 12:33liquidv2 wrote on Tue, 22 July 2008 21:53it seems to me that the TT team wants the pointmod in place everywhere to accurately test it out they're trying to make renegade better with it, but for that server type specifically i know people like it how it is; it's the most populated server, and whatever it's doing is apparently working

putting the pointmod on it could ruin whatever it is that makes people keep coming back for more

are we working on a compromise for when the patch comes out or after the beta testing is complete?

Why would they test something that's already been in place for several years? I'm pretty sure they'd rather test the points fix because that's what they've been working on.

if playing without the points fix has been so bad for the past few years that it needs to be changed, why didn't you quit and go back to sukin dik 24/7. obviously it isn't that big of a deal that it requires any serious change.

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