
Subject: Some Fixes, Some Ideas

Posted by [_SSnipe_](#) on Wed, 23 Jul 2008 07:08:21 GMT

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Suggestions We Maybe Can Add:

- 1) If possible can you replace the buildings in the maps to use the gmax model buildings that fall apart when they die?
- 2) Change camera view when inside a vehicle? like 1st and 3rd person view while in a tank?
- 3) I think it would be cool that instead of when you kill a building the inside its red...change to that it flashes red instead of just solid red
- 4) You know how on the radar hud has dots to show the players i think be cool if next to the dot has the players name so you know whos where if you cant see them....unless there sbh of course

Glitches Hopefully Fixable:

- 1) Can you guys fix the glitch where you shoot while your still reloading?
- 2) Can you fix it when u disarm a nuke/ion right when it already just destroyed a building?
- 3) (I had this glitch twice) where i was on gdi and another gdi member chat was showing up red as if he was on nod can that be fixed?
- 4) Can you fix the error that a body part or gun sticks out of a wall or something?
- 5) Can you guys fix glitch killing?
- 6) Can you guys fix the fact some servers have fog (can be part of weather or crate) where you cant see anything BUT when a building is dead you see the entire building (ever edge or opening) while you cant see anything else cause of the fog? (hope ppl get what i mean i dont wanna go take ss)
- 7) When you go to you PT and look at chat box to see everything that has been typed (I think public and team chat).....When you scroll up to see message people have typed in the past as soon as someone types a new message or server shows a message it pops you straight back to the bottom of the box so almost impossible to see what has already been typed..I hope this once can be fixed?
- 8.) Fix it so that humvees and other small vechs cant go inside buildings?
- 9) Dont know if this is true but i think a bunch of people where saying right click on a tank weapon is MORE powerful then left click on mouse (they said it about flame tank)
- 10) Can you fix using a PT from other side of a wall?
- 11) Can you fix the fact when you double stack c4 it does less damage (bad thing if you double stack when trying to kill a building due to lag)

12) Can you fix the glitch where people run down or push up against a wall while so they won't die?

13) There are some glitches not sure how but I'll find out that you can use sniper mode and still fire your gun WHILE stealth (rather sbh or suit on another character)

Ya I know some shit here is stupid but hey worth a shot right
