
Subject: Re: Strange Bug/Glitch
Posted by [danpaul88](#) on Mon, 21 Jul 2008 12:27:11 GMT
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Your missing the font texture files from the always.dat by the looks of things, that's what happened when I deleted them from the AR always.dat by mistake.

Make sure you have the following in your always.dat;
font6x8.tga
font8x8.tga
font9x12.tga
font12x16.tga
fontnew4.tga
frangcmi.tff
