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Subject: Re: Crash in Game

Posted by [CarrierII](#) on Mon, 21 Jul 2008 09:50:18 GMT

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No, because Renegade says:

"I want this DirectX9 function from this DirectX9 library"

And that function is called.

The DirectX10 libraries do nothing whilst Renegade is running, unless you're running a DX10 application as well.

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