Subject: Re: Radio commands

Posted by EvilWhiteDragon on Mon, 21 Jul 2008 07:03:14 GMT

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I think the idea is to limit it per command, so one can't do alt+2 all the time, but can use ctrl+7 directly.

This would actually be rather usefull, because I've had it that with normal commands, like move out and hold position (and a large group of tanks) that I got out of commands, right when we where about to abort a rush. (They just got a mammoth)