
Subject: Re: Weapon offset

Posted by [Darknes2](#) on Sat, 19 Jul 2008 15:01:19 GMT

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well... i gave it a world box and a turret.00 and a Barrel.00 and a MuzzleA.00 so... isnt that right?

edit nvm i think i know where i went wrong, ill post again if it stil lwont work with what ima try.

another edit yeaaaa they shoot from top now thnx to that tut... but... they dont turn.... i mean they all shoot straight ahead its like the turret bone wont budge.. why though?

heres a ss
