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Subject: Re: 3ds max invisible buttons

Posted by [Veyrdite](#) on Sat, 19 Jul 2008 09:28:33 GMT

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madrackz wrote on Sat, 19 July 2008 19:06I need help how to create a WORLDBOX in 3D Studio Max. On renhelp they took the Worldbox from the mammoth tank (in RenX) but when i do that in 3D Studio Max then i can see the worldbox ingame...

Set its W3D export settings to Hide

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