Subject: Re: 3ds\_max invisible buttons

Posted by mrãçÄ-z on Sat, 19 Jul 2008 09:06:26 GMT

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I need help how to create a WORLDBOX in 3D Studio Max. On renhelp they took the Worldbox from the mammoth tank (in RenX) but when i do that in 3D Studio Max then i can see the worldbox ingame...