Subject: Weapon offset
Posted by Darknes2 on Fri, 18 Jul 2008 23:10:13 GMT

yeaaa i made a prism towe and the last problems i have are animating it, i made the head tuern in renx when i made it but i set the anim to prism_ext.prism_ext and it does nothing. and most importantly this

how do i get the weapon to shoot from the head?
heres what it looks like in renx

the preset is under mounted vehicles.

help please