
Subject: Re: Looking for Bot maps

Posted by [Omar007](#) on Tue, 15 Jul 2008 10:40:43 GMT

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Dthdealer wrote on Sun, 13 July 2008 09:42HeavyX101 wrote on Sun, 13 July 2008 10:18The dm_army_bots?

The AI is still not nearly as realistic as another player.

EDIT: If you want more bot maps

DustBowl

Nod campaign 2 (haven't tried it yet)

Garth 3 (Height-field but still fun)

You can simply modify the bots presets in LE to make them a real hard enemy. Possibilities are increasing there hit chances, rotation speed, line of sight etc. On this way you can mae them never miss, let them see you at the other side of the map etc. Just play around with the settings
