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Subject: Re: ITT: Guild Wars

Posted by [Ryu](#) on Tue, 15 Jul 2008 04:37:11 GMT

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I made a Ritualist and Necromancer (Because in some mission a Ritualist was dominating masses of NPC's before dying) but that plan failed hard when I kept dying and getting -60 moral lol.

Made a Warrior / Monk though when I get past the Nahpui quarters mission i might change my secondary profession to Necromancer for the fact that I can raise the dead and have a big army. woop!

Hurry up and Install Guild Wars again Dave!

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