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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll  
Posted by [Darknes2](#) on Mon, 14 Jul 2008 23:57:32 GMT

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i have 3.4 on it because i have my c++ scripts in it ./ but ill try anyway i might b wrong you never know ./, im saying this now and not updating it because its on another computer

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