
Subject: Re: Command And Conquer Tiberian Wrath!
Posted by [Omar007](#) on Mon, 14 Jul 2008 15:11:50 GMT
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Goztow wrote on Mon, 14 July 2008 10:57The models look cool so far, but I wonder how many months/years you would be busy if you need to do all this by yourself. The hard part seems to be making them missions, to me, which also seems the interesting part of course.

That's right. We were planning to make missions first but that will be the most work of it. That's why we changed our plans to Multiplayer first and than after the Multiplayer release, working on to the missions.
